

Upgrading the Software



Very important: The versions of stock recorder and FarmWorks software on the CD you have been sent are compatible. It is essential that you upgrade both. Please consult the upgrade release notes accompanying the CD to see the latest versions.

The latest version is always pre-installed when a stock recorder is dispatched, so for newly received units it is not necessary to run the upgrade. If in doubt, please contact Support.

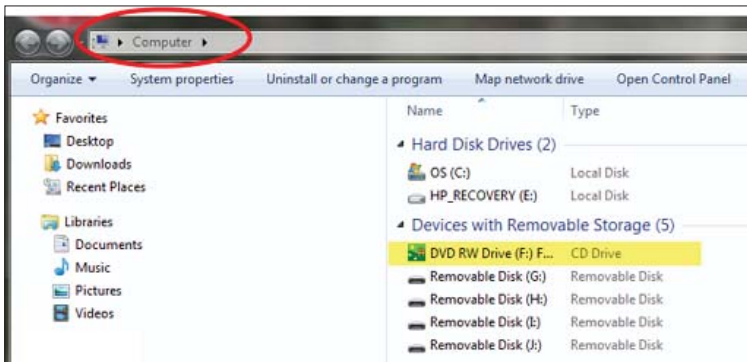
Note: The upgrading process will overwrite existing data on the stock recorder. Import any new data from the stock recorder to your computer before proceeding or that data will be lost.

1. After importing, make a backup of your FarmWorks data on the computer. (**File>Backup**)
2. Exit FarmWorks and close any programs running on your computer.
3. Connect the stock recorder to the computer (if it's not already) and switch it on.

Insert the CD into your computer.

If the installation does not start automatically, look on your computer for the CD drive.

» Double-click on the FarmWorks CD to open the files.



Name	Date modified	Type
Files Currently on the Disc (6)		
FarmWorks	30/10/2014 02:42 ...	File folder
Manuals	30/10/2014 02:42 ...	File folder
Resource Files	30/10/2014 02:42 ...	File folder
Stock Recorder	30/10/2014 02:42 ...	File folder
Autorun.inf	30/10/2012 02:35 ...	Setup Information
RunFarmWorksCD.exe	22/04/2013 09:00 ...	Application

» If the program starts up automatically, choose the **Install / Upgrade Stock Recorder** option.



- » The program should then proceed to upgrade any necessary files in the stock recorder .
- » Start up FarmWorks on the PC, go to **Data Transfer** and send data to the stock recorder as normal.
- » Start up the program on the stock recorder and select the **Information** button.
- » Check that the version number matches the latest you have been sent – if it does, the upgrade was successful and the stock recorder is ready to use.

Note: You must do a data transfer from the PC to the stock recorder after upgrading before you can use it!